

Swiss Team Scoring

The most common form of scoring in team games is International Matchpoints, which are almost always called **IMPs**. Most players use a special kind of scoresheet that should be available somewhere near the table at which the entries are sold. A sample is shown below.

If the match entails nine boards or fewer, you can fit the results in one of the four sections.

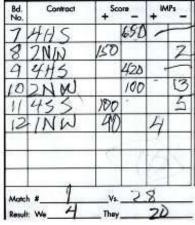
SCALE Diff. in Pts. IN		IMPs	Bd.	Contract		+ Score -		+ IMPs -		Contract	+ Scor	e _ + IMPs
20 -		1	No.		-		100	1.77	No.		100	- T
50 -		3										
	120	3			- 1							
130 -		4										
170 -		5				1						
220 -		6	_			-	-	_	-		-	
270 -		7									JUL 10	
320 -		8										
370 -		10									M6 0	
430 -											313 1	
500 -		11	_			+	-				_	
600 -		12					1 1					
750 -	1090	13 14					1				-	
		15										
	- 1290 - 1490	16	1 1		1						0.10	
	1740	17								0		
	1990	18										
	- 2240	19				-	-		$\overline{}$		1	-
	2490	20						dr.			1 1	
500	2990	21										
	3490	22				1						
	3990	23				1						
	nd up	24										
NO AL	in ap	ACT	The state	962					1223.30	920	14	
	20 VP		Match	#	Vs				Match		Vs	
MPs:		IMPs			**				Db.	We	They	
-8		9-11	Result:	vve	They	_		_	Kesun,	116	mey_	
Bds	VPs	Bds				T						-
0	10 - 10	0				1					-	
- 2	11-9	1-2	_		_	+	_	_	_		_	
- 4	12 - 8	3-5										
-7	13 - 7	6-9	0.5									
- 10	14 - 6	10 - 13										
- 13	15-5	14 - 17					1					
- 16	16-4	18-21				1						
- 19	17 - 3	22 - 25							ll l			
- 23	18 - 2	26 - 30				-			_		-	_
- 27	19-1	31 - 35					1				1 1	1 1
28 +	20 - 0	36+										
	30 VPs											
MPs	DEWE	IMPs										
8-8		9-11			7=:					1 - 1 - 1 - 1 - 1		
Bds	VPs	Bds										
	15 - 15	0				+	1		\vdash		_	
	18 - 12	1					1		11		1 1	
	19-11	2	-									
	20 - 10	3-4										
i i	21-9	5-6			1				11			
-6	22-8	7-8	_			-	1	-	_			
-8	23 - 7	9-11	1.22	134	77						Me	
	24-6	12-14	Match	#	Vs				Match		Vs	
- 10	25 - 5	15 - 17			-						3336	
- 10	26-4	18 - 21	Result	: We	They				Kesult:	We	They	
- 10 - 13		22 - 25				November 1	55.565	S. S. S. S. S. S.	OR SALVES AS	CATANGO AND PAGE 18		
- 10 - 13 - 16 - 19	27 - 3									THE PROPERTY OF THE PROPERTY O	Street Street Section 1	
- 10 - 13 - 16 - 19 - 23 - 27		26 - 30 31 - 35	S		OARD V	ULNE	RARII	ITY	AND	DEALER		

The back side also has four sections. So, if you play nine or fewer boards per match, you can fit up to eight matches on one scoresheet.

Write the board number in the first column. Then record the contract as usual and the score in the appropriate column: + (positive for you) or - (positive for the opponents). If you are

uncertain about the vulnerability, you can check the table at the bottom of the scoresheet. Some people have trouble reading this table; an alternative is to look at a scoresheet used for pairs games. The last two columns will be filled in when you learn your teammates' results.

When all of the boards have been played, the East-West team returns to the table of the North-South team to compare results. At the right is the section of a scoresheet for an East-West player from a six-round match that included boards 7 through 12.



On board #7 the bid was 4 at both tables, and at both tables the declarer took eleven tricks. So, the 650 in the - column on the East-West scoresheet was exactly offset by a 650 in the + column on the North-South scoresheet. This is generally called a "push."

On board #8 East-West bid 2NT and made three for 150. However, the North-South team reported that at their table the East-West team bid 3♥ and made five for 200 points. So, the opponents won the board by 50 points. The table at the top left of the scoresheet (labeled INTERNATIONAL MATCHPOINT SCALE on the previous page) shows how to translate that into IMPs. The second line (50 - 80) is the appropriate one or this result. So, write a 2 in the - column under IMPs. Score all six boards and record the totals at the bottom.



If you won the match, your captain should fill out a card like the one at left. A supply of them should be on every table. If you cannot find one, borrow one from another table. The important information is your team number, the opponent's team number, whether you won or lost, and the margin of victory in IMPs. Your team captain should make sure that the opponents agree with you. Try not to gloat!

Then the captain should rush the card to the director. Do not dawdle. Sometimes penalties are invoked for late results.

IMPs are translated into **Victory Points** using either the 20-point scale (most common) or the 30-point scale. These translation tables are beneath the International Matchpoint Scale on the scoresheets. In the above example team #28 defeated our team by 16 IMPs. If the 20-point scale (6-8 boards) was in effect, our team would get 4 Victory Points and team #28 would get 16. Don't worry too much about this process; the directors' computer will

calculate the Victory Points.

After each round the scores will be posted on a chart that is located near the rack. The winners will be determined by the total number of Victory Points each team has at the end of the last round.